# **Robin Paul Dunn**

Software Engineer with 30 years experience in a broad range of application domains

# **EXPERIENCE**

# Simpetus, Remote — Technical Consultant

June 2020 - Oct 2020

Assisted with various aspects of the open-source electromagnetic simulation package Meep, and related projects. My work included adding features or solving problems in C++ or Python, automating the generation of the documentation, and updating/improving release and deployment scripts for anaconda. Work and deployment platforms include both Linux and macOS.

# Enthought, Austin TX — Senior Scientific Software Developer

## Jan 2013 - Mar 2020

Worked independently, and also as a member of world-wide teams, on internal projects, foundational libraries, and on enterprise customer specific projects, mostly with Python but also C++ and a little C#. Specialized on custom builds of Python and assisted with a deployment tool for installing Python environments and packages from a carefully curated and custom-built collection of Python packages. Windows, Linux, macOS.

## Bio-Rad Laboratories, Pleasanton CA — Software Consultant

#### Jul 2012 - Oct 2012

Software development of a desktop application using Python, wxPython, NumPy and Matplotlib which facilitated the visualization of the droplets processed by a scientific digital PCR machine, and other information about the results. Windows, macOS.

#### **UNMC,** Omaha NE — Software Consultant

#### Apr 2008 - Mar 2012

Used Python, wxPython, Oracle, etc. in the development of advanced clinical patient tracking applications for medical institutions. Windows, macOS.

# NOAA, Seattle WA — Software Consultant

Apr 2011 - Dec 2011, Apr 2008 - Aug 2008

Created and maintained a desktop GUI application for Windows and OS X called CAMEO Chemicals Standalone that enables NOAA's CAMEO web application to be used entirely offline. Windows, macOS.

**Open Source Applications Foundation** — Software Consultant — Dec 2002 - Feb 2008

Sliceware, Portland OR — Software Architect — Jan 2001 - Nov 2002

Jenkon, Vancouver WA — Senior Technical Director — Sep 1996 - Dec 2000

Illuminet, Olympia WA — Senior Software Engineer — Oct 1994 - Sep 1996

**3M HIS,** Salt Lake City UT — Software Engineer & Tech Lead — May 1990 - Sep 1994

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## **EDUCATION**

BS, Computer Science, Brigham Young University, 1991

## **SKILLS**

- Cross platform GUIs
- Python, C/C++, bash, JS
- Linux, macOS, Windows
- Remote working
- wxPython, wxWidgets, SWIG, SIP, Git, GitHub, SQL, SVN, PyQt, VSCode, Conda, Jenkins, Azure Pipelines, CircleCI, Appveyor, TravisCI, Docker, Vagrant

# **ACHIEVEMENTS**

1992: Nominated to the 3M Circle of Technical Excellence

2002: Awarded the ActiveState Programmer's Choice award

2006: Coauthored *wxPython in Action*, published by Manning Press

# **PROJECTS**

#### 1998 - present: wxPython

wxPython is an Open Source cross-platform GUI toolkit for the Python programming language, based on wxWidgets. It allows Python programmers to create desktop applications with a robust, highly functional graphical user interface. I am the creator and prime developer on this project. See https://wxpython.org